



AIPEX

**AIPEX INTERNATIONAL AWARDS
FOR AI-BASED ARCHITECTURAL & URBAN DESIGN**

FINALEXHIBITION
FROM 16 TO 21 JUNE 2025
THE 8TH ARCHITECTURE & PEOPLE FESTIVAL





AIPEX AWARDS

International Call for Entries

For AI-Based Architecture & Urban Design

Registration Deadline:

From **March 23** to **April 20** [24:00 midnight - London Time], **2025**

Attention: The registration deadline is non-extendable.

Main Exhibition Dates: June 16 - 21, 2025

Exhibition Venue:

The four-day AIPEX exhibition will be presented as a massive digital display wall of approximately 40 square meters within *the 8th Architecture and People Festival*, occupying a 6,000-square-meter venue in a special, dedicated section under the same name.





AIPEX Manifesto

AIPEX is an international platform aimed at fostering rethinking and emphasizing the discursive concepts of generations raised in the digital environment. As we cannot ignore the high-powered opportunities of this rapidly evolving technological era, AIPEX strives to embrace an open mind and keen vision to preserve a world full of innovative ideas.

AIPEX is an opportunity to observe and reinterpret the works of designers and visionaries who, alongside traditional approaches, seek to explore dreamlike and fluid dimensions. It is for those who want to engage with their surroundings through this emerging perspective, beyond conventional experiences.

AIPEX is a platform where the intellectual output of newer generations from diverse geographical regions merges with global dreams, giving rise to fresh and practical aesthetics that enhance contemporary living standards. AIPEX does not reject traditions and past qualities; instead, it acts as a bridge between the present and the future, guiding humanity along the inevitable path of progress. And what better way to undertake this journey than by being the pioneers of future experiences?

AIPEX Event Structure

AIPEX consists of four main sections:

- International Competition for AI-Driven Designers
- Final Exhibition of Selected Projects at the 8th Architecture and People Festival
- AIPEX Online Permanent NFT/ARCHIVE Exhibition on KREATE.ART
- Global Publication of the Annual AIPEX Book

The competition segment follows a three-step process:

- Call for entries & international registration
- Project evaluation by a jury of renowned global experts
- Cash prizes awarded to the top three winning projects

The exhibition will feature:

- Jury-selected projects
- Works by invited international designers
- All projects that qualify for each edition

After the main exhibition, **a comprehensive book covering all aspects of the event** will be professionally and officially published worldwide.

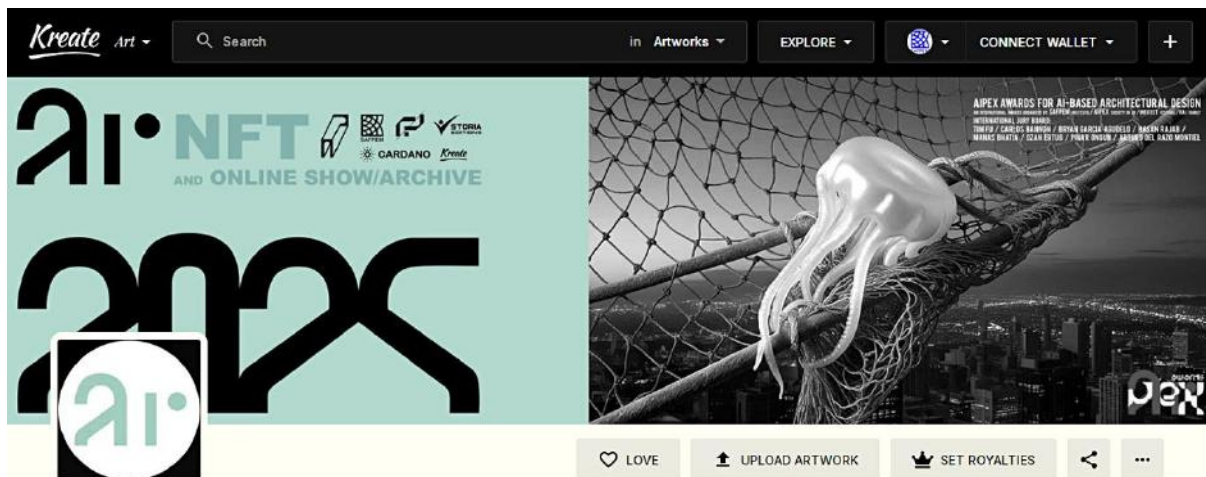
AIPEX SOCIETY - UK
SAFPEM INSTITUTE - FR/CA
ARCHITECTURE & PEOPLE FESTIVAL - IR
RAJ FAMILY - IR
STORIA EDITIONS - FR/UK



AIPEX Organizers (Current Edition)

- SAFPEM Institute (France & Canada)
- AIPEX Society [Artificial Intelligence, Projects & Exchanges] (UK)
- The 8th Architecture and People Festival
- RAJ Family Company
- Storia Editions (French-English Publishing House) in France

AIPEX Online NFT Exhibition/Archive Panel



A dedicated online panel has been established in collaboration with Cardano, Kreate.art, AIPEX, and the Architecture and People Festival. This panel will host a permanent digital archive and online exhibition showcasing all accepted projects, including NFT collections and digital content.

Note: Participants are not required to submit NFT versions of their projects. However, if an NFT file has been created, a download link or access to it can be provided in the registration form. If no NFT has been produced, a high-quality project image will still be displayed and archived in the AIPEX digital exhibition panel.

* Direct Link & QR Code for Viewing the Online Panel <https://kreate.art/collection/AIPEXAWARDS>



If you need guidance on creating an NFT version of your project, you can request free consultation via direct email to the SAFPEM Institute: safpem@saipem.com

Eligibility & Participation Rules for the AIPEX International Competition

- Participation is free of charge for all interested individuals.
- Open to all designers, architects, and creatives working with AI-driven technologies in design and project development.
- Eligible projects include: Architecture & interior architecture projects (any scale) / Urban monument designs / Urban design concepts / Furniture design
- Entries can be submitted as individual projects, group collaborations, or company submissions.
- No age restrictions for participants or teams.
- No nationality restrictions for participation.
- No limitations on the project's creation date.
- ***If a project has an official client or investor, a letter of permission from the client must be attached as a PDF. Otherwise, any legal disputes regarding project ownership remain the participant's responsibility, and AIPEX organizers hold no liability.***
- No restrictions on the software or online tools used to create the project.
- Submitted works must meet professional display standards for large-scale presentation:
 - Videos: Full HD format minimum
 - Images/Photo: 300 dpi resolution, minimum size of 50 x 70 cm
 - ***Higher resolutions and better-quality outputs will receive display priority.***



AIPEX 2025 Competition Prizes

1st Prize

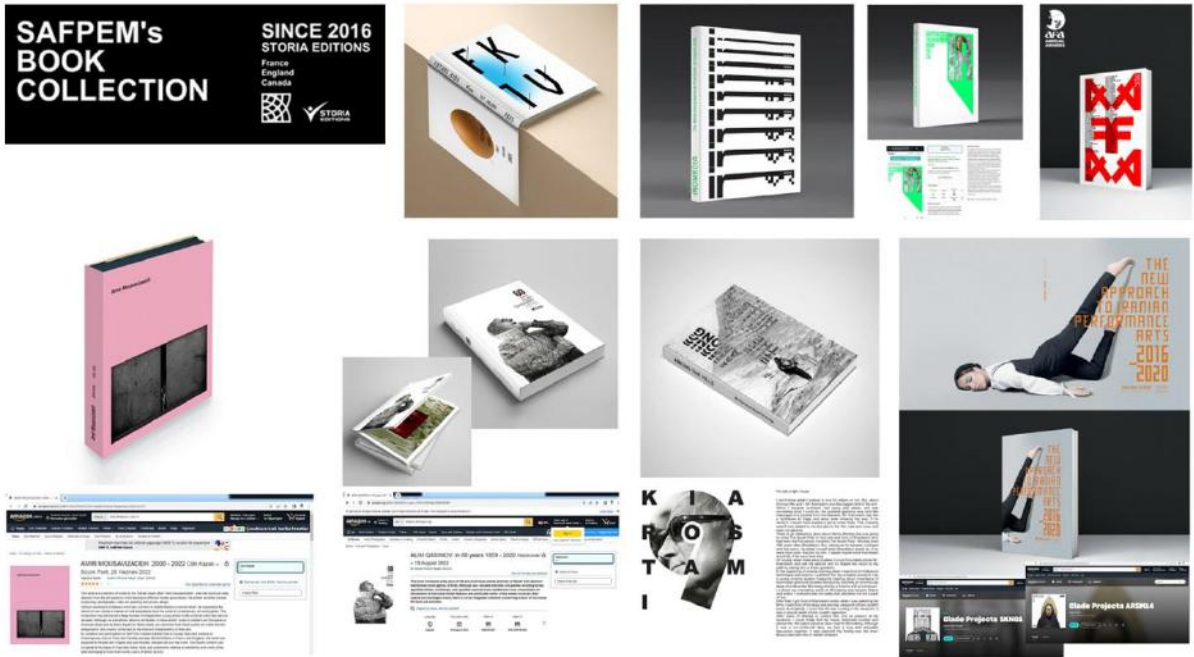
500 USD + AIPEX Official Certificate + Architecture and People Festival's Trophy

2nd Prize

300 USD + AIPEX Official Certificate + Architecture and People Festival's Trophy

3rd Prize

200 USD + AIPEX Official Certificate + Architecture and People Festival's Trophy

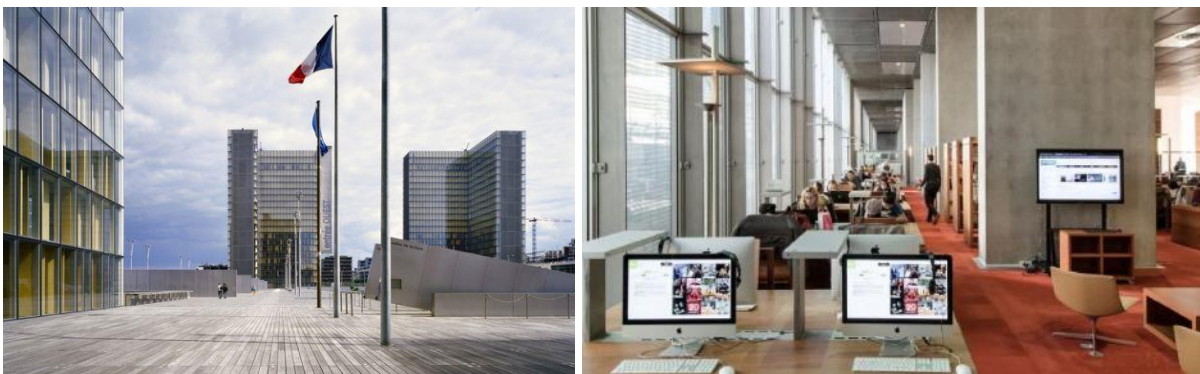


Publication & International Recognition

Each winning project, along with its designer's resume and statement, will be featured in the AIPEx & Architecture and People event book with a dedicated four-page spread.

The event book will be officially published globally by SAFPEM Institute and Storia Editions and will be available on Amazon worldwide.

A physical copy of the book will be formally archived at the National Library of France (BnF).

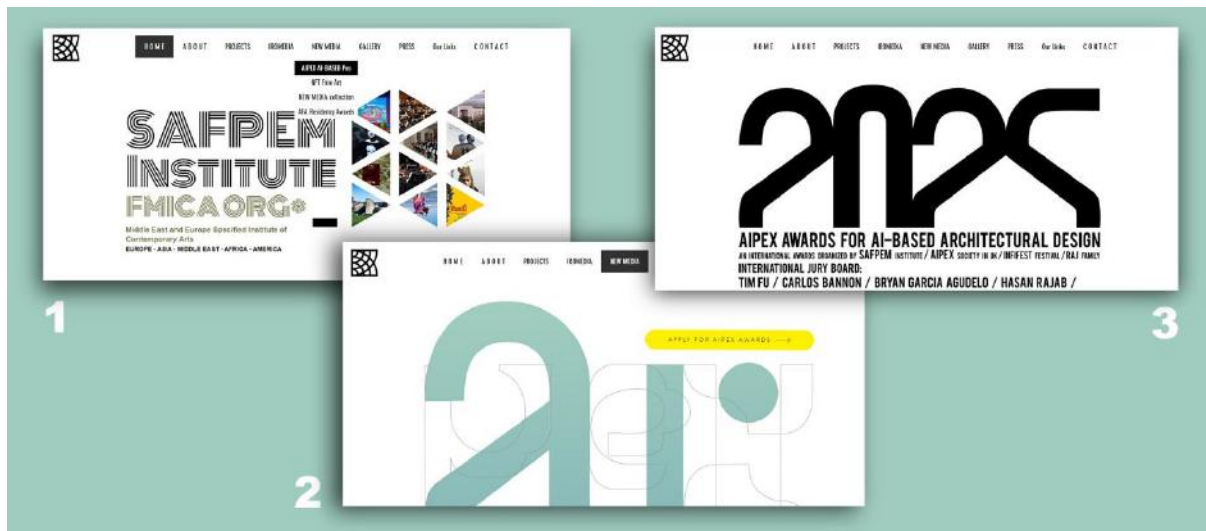


National Library of France – BnF in Paris

How to Register for the AIPEX AWARDS?

Registration is online via the official SAFPEM Institute website: <https://www.safpeminstitute.com/>

- Navigate to the NEW MEDIA section in the website menu.
- Enter the AIPEX AI-BASED Projects panel.



Direct QR Code & Registration Panel Link:

<https://www.safpeminstitute.com/aipex-ai-based-projects>



If you experience any technical issues, you can register directly via email at safpeminstitute@gmail.com

Required Documents to APPLY:

- Your CV in English (max 500 words)
- Your Professional Portrait Photo (JPEG, 300 dpi, min 2 MB, A4 Size)
- Direct download link or PDF introduction of your project (at least 3 images)
- Video introduction link in YouTube or other preferred platforms, if it has already been created (Optional item)
- Your project's NFT link, if it has already been created (Optional item)



The 8th Architecture & People Festival

Iran is home to numerous cities, but none compare to its capital, Tehran. This city, with its diverse identities, reflects various aspects of history, culture, politics, economy, and science. As the beating heart of Iran, Tehran is in a constant state of transformation, mirroring ongoing social developments.

Tehran is like a broken mirror, where each fragment reflects a different aspect of the city. Understanding its multiple identities is only possible through comprehending the coexistence of its diverse urban characteristics. This architectural and urban diversity is visible across different neighborhoods, where various architectural styles and living patterns emerge.

The 8th Architecture & People Festival will be held in Tehran, featuring 22 pavilions. Each pavilion will interpret the city's identity from the perspective of architects. The event aims to showcase Tehran's unique features, heritage, and diverse identities, while also hosting companies from the architecture and construction industry to present their products and services.

By engaging with neighborhoods and citizens, the festival strives to create an interactive platform between architecture and people. The goal is to offer a cohesive reflection of Tehran's multifaceted identity—an honest mirror of the city.





**HASSAN
RAGAB**

Contemporary Artist,
Architect,
Designer

*EG



**BRYAN GARCIA
AGUDELO**

Contemporary Architect,
and Parametric Designer

*SP/UK



**CARLOS
BANNON**

Contemporary Architect,
and Designer

*SP



**TIM
FU**

Contemporary Architect
and Designer
Founder & Director of STF

*CA



**ARTURO DEL RAZO
MONTIEL**

Contemporary Artist,
Architect,
Designer

*MEXICO



**PINAR
ONGUN**

Architect,
Designer

*TURKEY



**OZAN
ERTUG**

Architect,
Designer

*TURKEY



**MANAS
BHATIA**

Contemporary Artist,
Architect,
Designer

*USA/INDIA

JURY
JURY BOARD
FROM AROUND THE WORLD

AI-Based and Post-Indexical
Architectural and Urban Design

AIPEX SOCIETY - UK
SAFPEM INSTITUTE - FR/CA
ARCHITECTURE & PEOPLE FESTIVAL - IR
RAJ FAMILY - IR
STORIA EDITIONS - FR/UK





ai.



TIM FU

Canadian Architect and Director of STF

Tim Fu is a distinguished designer, founder, and director of Studio Tim Fu (STF), an architecture office dedicated to bridging human and machine creativity. At the heart of his practice lies a mission to promote the role of art and human authenticity in an era increasingly shaped by AI innovations.

Emerging from the Zaha Hadid Architects research team, he has built an advanced architectural team specializing in the integration of artificial intelligence with cutting-edge architectural designs. His designs, rooted in a deep understanding of form and structure, explore bold and fluid geometries that elevate the experience of built environments.

Tim Fu seeks to redefine how an architecture office can be structured and managed in the AI era. He envisions a future where technology amplifies human creativity, fostering a culture of innovation, collaboration, and excellence in architectural design.

As a prominent voice in the field, his works have been showcased at international conferences and exhibitions. His insights into design and technology have also garnered a substantial following on digital platforms, solidifying his status as a thought leader in the industry.

AIPEX

AWARDS

FOR

AI-BASED

ARCHITECTURAL

AND

URBAN

DESIGNS





ai.



AIPEX
AWARDS
FOR
AI-BASED
ARCHITECTURAL
AND
URBAN
DESIGNS

CARLOS BANNON BLAZQUEZ

Spanish Architect & Designer

Carlos Bañón Blazquez plays a pivotal role in pushing the boundaries of modern architecture by merging art, technology, and education. He is a professor of architecture at the Singapore University of Technology and Design (SUTD), where he teaches architectural design and advanced technologies.

He is also a co-founder of Subarquitectura, a globally recognized architectural firm known for its innovative and creative designs. Among his many international accolades, one of the most prestigious is the Presidents' Design Award in Singapore. He received this award in 2020 for the AirMesh Pavilion, located in Gardens by the Bay. This pavilion is one of the worlds' first fully functional spatial structures built using 3D printing, serving as a landmark example of future construction techniques and the fusion of built and natural environments for a more sustainable future.

His other notable projects include:

Redefining Parks – a project that reimagines urban park spaces, blending modern design with ecological concepts.

Schools of Nature – an initiative that envisions schools as environments in harmony with nature, emphasizing children's interaction with natural surroundings.

Carlos Bañón is an active contributor to global conferences, where he frequently presents papers and delivers lectures on the intersection of architecture, technology, and innovation.





ai.



AIPEX
AWARDS
FOR
AI-BASED
ARCHITECTURAL
AND
URBAN
DESIGNS

BRYAN GARCIA AGUDELO

British Architect and Author of Parametric Design

Bryan Garcia Agudelo is a British architectural designer based in Alicante, Spain, specializing in parametric design. Over the past three years, he has honed his expertise in computational techniques and has worked as a geometry specialist on architectural projects spanning various disciplines and scales.

His professional work bridges the gap between early-stage design and advanced consultancy for multidisciplinary studios. Through an innovative approach to parametric design, he seamlessly combines aesthetic exploration with precise geometric control. His designs emphasize integration, scale, and conceptual forms, constantly pushing the boundaries of architectural expression.

While his primary focus is on computational and parametric methodologies, Bryan also leverages AI as a tool for analyzing, refining, and enhancing his creative processes, using it to interpret and expand upon his design ideas.

Bryan has taught and exhibited both locally and internationally, sharing his expertise in parametric methodologies through seminars, webinars, and workshops, encouraging architects and designers to adopt computational design. He has also built a strong presence on social media, amassing over 80,000 followers and using his platform to promote open-access learning and knowledge sharing. His dedication to computational design continues to shape his career as both a designer and educator, driving him toward innovation at the intersection of technology, art, and architecture. His work showcases the versatility of parametric design, not only as a tool in architecture but also in graphic design, highlighting its transformative potential across creative disciplines.







AIPEX
AWARDS
FOR
AI-BASED
ARCHITECTURAL
AND
URBAN
DESIGNS

HASSAN RAGAB

Designer, Architect, and Contemporary Artist

He is an interdisciplinary designer, architect, and contemporary conceptual artist exploring the intersection of art, technology, and human experience. His works span various mediums, addressing themes such as identity, heritage, and the evolving role of creativity in an ever-changing world. By merging generative AI with traditional design processes, Hassan challenges existing aesthetic norms while raising critical questions about the social and cultural implications of technology. His work seeks to provoke thought and stimulate discussions, utilizing innovation as a tool for rethinking our perceptions of ourselves and the environments we create. He holds a degree in architecture from the Fine Arts Department of Alexandria University and is a co-founder and designer at EDGE Institute in Egypt.

Awards and Recognitions: 1st Prize in the Rehabilitation and Reuse of Gamal Abdel Nasser House competition (Cairo, 2009) / 3rd Prize in the 2009 Space Prize / Programmatic Hybrid competition (Seoul) / - Shortlisted for Young Egyptian Designers (2017) / Several research opportunities in Egypt, Spain, and Italy.

Exhibitions and Jury Roles: Hassan Ragab has been invited to major regional and global events as an artist, designer, and international jury member. Some of his notable appearances include:

Museum of Islamic Art Exhibition (Doha, Qatar – 2012) / Tutankhamun Exhibition at the Egyptian Academy (Rome, Italy – 2014) / AIHisn Museum Exhibition (Sharjah, UAE – 2013) / MLEIHA Visitors' Center Exhibition (Sharjah, UAE – 2014) / Gamal Abdel Nasser Museum Exhibitions (Egypt, 2009–2016) / Furnex Exhibition (Cairo, 2017) / Future Lives, Future You Digital Art Exhibition (Taipei, China – 2023) / Architecture After AI (Texas, USA – 2023) / Haute Photographie Art and Photography Exhibition (Rotterdam – 2024) / TODA Digital Art Exhibition (Dubai, UAE – 2024) / Cairo Design Week (2024) / NFT NYC Event (New York, 2024) / KunstRAI Art Fair (Amsterdam, 2024) / FILE Digital Art and AI Exhibition (São Paulo, 2024) / The City Digital Art Exhibition (Cairo, 2024) / A Tale of Two Cities Digital Art Exhibition (Athens, Greece – 2024) / Cairo Video Week (2024) / Architecture After AI 2 (Colorado, 2024) / Additionally, he has served as a jury member for Architizer's Vision Awards (New York, 2023) and Parametric Architecture AI Creative Challenge 2.0 (Istanbul, 2024).





ai.



OZAN ERTUG

**Architect and Co-founder of Synthetic Architecture
(Turkey)**

Ozan Ertug graduated from Yildiz Technical University's Faculty of Architecture in 2006. Over his 20-year career, he has spent three years specializing in bio-based structures.

In 2023, he co-founded Synthetic Architecture with Pinar Ongun, focusing on computational design, intelligent simulations, fabrication technologies, and interactive spatial planning strategies. Their research explores how architects and AI/machines can work together in simulation, documentation, and automated construction processes.

The studio also engages in architectural R&D, experimenting with design, education, theory, implementation, and ecology while integrating AI technologies to ensure architecture remains relevant in design, execution, and communication methods.

AIPEX

AWARDS

FOR

AI-BASED

ARCHITECTURAL

AND

URBAN

DESIGNS





ai.



PINAR ONGUN

**Architect and Co-founder of Synthetic Architecture
(Turkey)**

After earning her bachelors' degree in architecture in 2011, Pinar Ongun spent four years working in timber construction. She later obtained her masters' degree in architectural design from Bilgi University in 2015, during which she won three national architecture awards in Turkey.

Between 2016 and 2020, Pinar taught architectural design studio courses at various universities. Her work focuses on AI-driven architectural perception, researching the relationship between artificial intelligence, visual perception, and beyond.

She is a co-founder of Synthetic Architecture, a studio specializing in computational design, intelligent simulations, fabrication technologies, and interactive spatial planning strategies. Their research explores how architects and AI/machines can collaboratively simulate, document, and automate construction processes.

The studio is also active in architectural R&D, experimenting with design, education, theory, implementation, and ecology, integrating AI technologies to keep architecture relevant in design processes, execution, and communication methods.

In 2025, Pinar established Piondesu Institute to support art and craftsmanship projects.

AIPEX

AWARDS

FOR

AI-BASED

ARCHITECTURAL

AND

URBAN

DESIGNS





ai.



MANAS BHATIA

AI Artist, Architect, and Designer (India)

Manas Bhatia is an Indian artist and architect from Dehradun, India, currently pursuing a Master of Science in Computational Design Practices (MS CDP) at Columbia GSAPP in New York. His research focuses on generative AI in collaborative design and social interaction within architectural spaces.

Previously, Manas worked as an associate at Ant Studio, India, leading various projects ranging from public art installations to climate-responsive systems such as CoolAnt. He is internationally recognized for his pioneering work in AI-driven architecture and design, with features in CNN, BBC, and Dezeen. His works have been showcased in international exhibitions, including the 2023 Borders Art Fair and an ongoing exhibition at Château de Lourmarin, France.

He has delivered lectures on AI in architecture at institutions like OP Jindal University, the University of Toronto, and Oxford Saïd Business School. He has also worked on custom AI-driven design projects for companies like Google Italy and appeared in the PBS documentary "A Brief History of the Future".

In 2024, he was nominated for Forbes Asia 30 Under 30 in the Arts category.

AIPEX

AWARDS

FOR

AI-BASED

ARCHITECTURAL

AND

URBAN

DESIGNS





ai.



AIPEX
AWARDS
FOR
AI-BASED
ARCHITECTURAL
AND
URBAN
DESIGNS

ARTURO DEL RAZO MONTIEL

Architect and AI Designer (Mexico)

Arturo Del Razo Montiel is a Mexican architect and designer specializing in parametric design and AI integration in architecture. He is the founder of Artu_Nreal, a design studio focused on conceptualizing parametric projects by blending advanced technologies, art, and architecture. He holds a masters' degree in sustainable architectural design from Politecnico di Torino, Italy, and a bachelors' degree in architecture and landscape design from Benemérita Universidad Autónoma de Puebla (BUAP), Mexico.

In 2010, he won the prestigious "Wine Museum" competition in Chile. More recently, he has worked on visual mapping and 3D art projects for artists. His latest exhibition is set to take place at the Museo Internacional del Barroco, designed by the renowned architect Toyo Ito.

Arturo teaches parametric architecture and computational design at PAACADEMY and is a professor at IBERO Puebla, where he works on AI-based projects. He collaborates with Arturo Tedeschi on advanced computational design education and has conducted workshops at major universities, including Manchester, La Sapienza, Bilgi, and the American University in Dubai.

In research, he has spoken at AI Day 2025 at the University of Manchester and co-authored a paper on generative AI and sustainable design published in SIGRADI. The AI Architects journal has recognized him as one of the leading architects in AI-driven design. He has been a guest speaker at international design and architecture conferences in Mexico, Manchester, and Italy, as well as a juror for AI design competitions. He has also participated in the Constructing Futures exhibition at Detroit Month of Design.

